









Patrick Connelly

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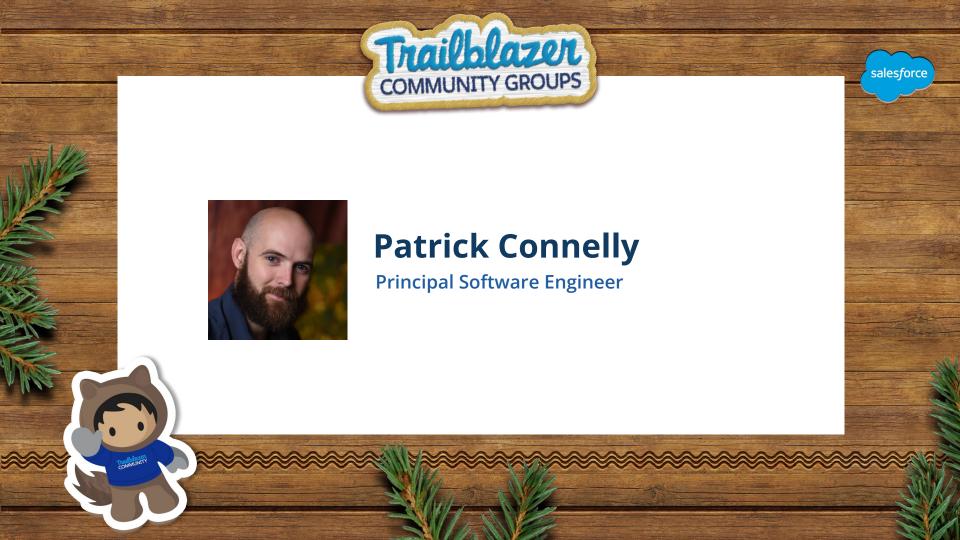


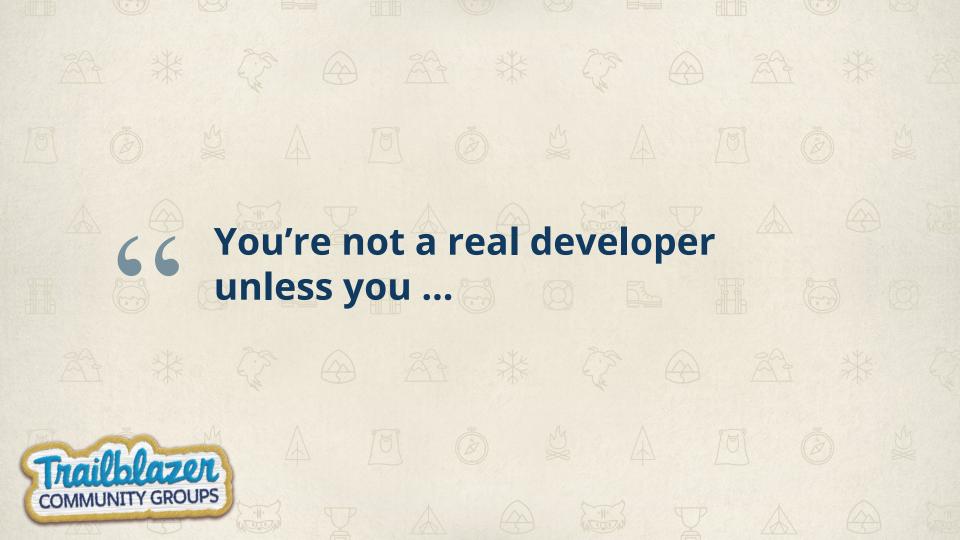






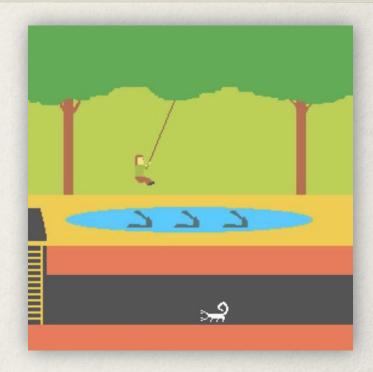






Common Pitfalls

- Developers only code in X language
- Developers have to spend Y amount of their time coding
- Development is a talent and can't be learned



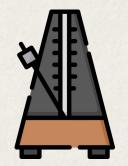


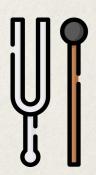


Fundamentals

Learn the fundamentals

- Common terms
- How they work









The Right Tool For The Right Job

Pick the right language

- Find one similar to your target
- Easier to move inside the same language



Language Families

Imperative

- Fortran
- (
- Lisp
- PHP
- JavaScript
- Python

Object-Oriented

- Java
- Apex
- · C++
- C#
- VBScript
- Python



Steps To Be A Developer

- 1. Learn the Lingo
- 2. ...
- 3. Profit!



Steps To Be A Developer

- 1. Learn the Lingo
- 2. Find a Project
- 3. Profit!





A Project, A Project, My Kingdom For A Project

Start Simple

- Do something personal
- Find a problem that you can solve
- Take small steps

Don't be afraid to solve it and then come back and solve it better.



Perfection is the enemy of progress Winston Churchill

Project Ideas

- Personal website
- Open-source contribution
- Repeated daily tasks
- Home automation
- Community work











Thank





Let's succeed together!